Sara Fillman

Portfolio: sarafillman.weebly.com

Email: sefillman@gmail.com

Software Experience:

Photoshop CC

Manga Studio 5

Blender

3DS Max

Mudbox

After Effects CS6

**WORK**

June 2015 – Present

***League of Ordinary Gentlemen (10 Developers) – In Progress***

Concept Artist and Illustrator

Initial character concepts, full body portraits for character select screen.

May 2014 – Present

***Eclipses***

***Life Cycle of the Stars***

***The Moon – In Progress***

**for the University of Texas: Rio Grande Valley Planetarium**

Artist

Creation of educational videos for use in the university planetarium to aid astronomy labs.

July 2013 – Present

***Miscellaneous Illustrations***

Freelance Illustrator

September 2012 – December 2012

***Blastrobots (14 Developers)***

Artist

Player character, enemies and environmental art assets, primarily texture work.

**EDUCATION**

**The Guildhall at Southern Methodist University** Dallas, Texas

August 2011 – May 2013

Master of Interactive Technology, specialization in Art Creation

**The University of Texas: Pan American**  Edinburg, Texas

January 2007 – May 2011

Bachelor of Fine Arts, specialization in Oil Painting

Graduated Cum Laude